# A Fast-CSMA Algorithm for Deadline-Constrained Scheduling over Wireless Fading Channels

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*Abstract*—Recently, low-complexity and distributed Carrier Sense Multiple Access (CSMA)-based scheduling algorithms have attracted extensive interest due to their throughput-optimal characteristics in general network topologies. However, these algorithms are not well-suited for serving real-time traffic under time-varying channel conditions for two reasons: (1) the mixing time of the underlying CSMA Markov Chain grows with the size of the network, which, for large networks, generates unacceptable delay for deadline-constrained traffic; (2) since the dynamic CSMA parameters are influenced by the arrival and channel state processes, the underlying CSMA Markov Chain may not converge to a steady-state under strict deadline constraints and fading channel conditions.

In this paper, we attack the problem of distributed scheduling for serving real-time type traffic over time-varying channels. Specifically, we consider fully-connected topologies with independently fading channels (which can model cellular networks) in which flows with short-term deadline constraints and long-term drop rate requirements are served. To that end, we first characterize the maximal set of satisfiable arrival processes for this system and, then, propose a Fast-CSMA (FCSMA) policy that is shown to be optimal in supporting any real-time traffic that is within the maximal satisfiable set. These theoretical results are further validated through simulations to demonstrate the relative efficiency of the FCSMA policy compared to some of the existing CSMA-based algorithms.

## I. INTRODUCTION

Wireless networks are expected to serve real-time traffic, such as video or voice applications, generated by a large number of users over potentially fading channels. These constraints and requirements, together with the limited nature of shared resources, generate a strong need for distributed algorithms that can efficiently utilize the available resources while maintaining high quality-of-service guarantees for the real-time applications. Yet, the strict short-term deadline constraints and long-term drop rate requirements associated with most real-time applications complicate the development of provably good distributed solutions.

In the recent years, there has been an increasing understanding on the modeling and service of such real-time traffic in wireless networks (e.g., [4], [5], [6], [2]). However, existing works in this domain assume centralized controllers, and hence are not suitable for distributed operation in large-scale networks. In a separate line of work, it has also been shown that CSMA-based distributed scheduling (e.g., [7], [12], [3],

[13]) can maximize long-term average throughput for general wireless topologies. However, these results also do not apply to strictly deadline-constrained traffic that we target, since their throughput-optimality relies: (i) on the convergence time of the underlying Markov Chain to its steady-state, which grows with the size of the network; and (ii) on relatively stationary conditions in which the CSMA parameters do not change significantly over time so that the instantaneous service rate distribution can stay close to the stationary distribution. Both of these conditions are violated in our context: (i) packets of deadline constrained traffic are likely to be dropped before the CSMA-based algorithm converges to its steady-state; and (ii) the time-varying fading creates significant variations on the CSMA parameters, in which case the instantaneous service rate distribution cannot closely track the stationary distribution.

While achieving low delay via distributed scheduling in general topologies is a difficult task (see [14]), in a related work [9] that focuses on grid topologies, the authors have designed an Unlocking CSMA (UCSMA) algorithm with both maximum throughput and order optimal average delay performance, which shows promise for distributed scheduling in special topologies. However, UCSMA also does not directly apply to deadline-constrained traffic since its measure of delay is on average. Moveover, it is not clear how existing CSMA or UCSMA implementations will perform under fading channel conditions.

With this motivation, in this work, we address the problem of distributed scheduling in fully connected networks (e.g., Cellular network, WLAN) for serving real-time traffic over independently fading channels. Our contributions are:

- In Section III-A, we characterize the maximal set of satisfiable real-time traffic characteristics as a function of their drop rate requirements and channel statistics.

- In Section III-B, we propose an FCSMA algorithm that differs from existing CSMA policies in its design principle: rather than evolving over the set of schedules to reach a favorable steady-state distribution, the FCSMA policy aims to quickly reach *one of a set of favorable schedules* and stick to it for a duration related to the application deadline constraints. While the performance of the former strategy is tied to the mixing-time of a Markov Chain, the performance of our strategy is tied to the absorption time, and hence, yields significant advantage for strictly deadline-constrained flows.

- In Theorem 1, we prove that the FCSMA policy is optimal in the sense that it can satisfy the deadline and drop rate requirements any real-time traffic within the characterized maximal satisfiable set.

- In Section IV, we compare the performance of FCSMA

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with some of the existing CSMA policies under different scenarios, both to validate the theoretical claims, and to demonstrate the performance gains due to our proposed strategy.

## II. SYSTEM MODEL

We consider a fully-connected wireless network topology where $N$ users contend for data transmission over a single channel that is independently block fading for each user. We assume that the time scale of block fading is the same as the duration of the deadline constraint, and thus uniformly called as a *slot*. We also assume that all links start transmission at the beginning of each time slot. We capture the channel fading over link $l$ via $C_l[t]$, which measures the maximum amount of service available over it in slot $t$, if scheduled. We assume that $\mathbf{C}[t] = (C_l[t])_{l=1}^{N}$ are independently distributed random variables over links and identically distributed over time. Yet, due to interference constraints, at most one link can be scheduled for service in each slot. We use a binary variable $S_l[t]$ to denote whether the link $l$ is served at slot $t$, where $S_l[t] = 1$ if the link $l$ can be served at slot $t$ and $S_l[t] = 0$, otherwise.

Each packet has a delay bound of 1 time slot, which means that if a packet cannot be served during the slot it arrives, it will be dropped. In this context of fully-connected network, we associate each real-time flow with a link, and hence use these two terms interchangeably. Let $A_l[t]$ denote the number of packets arriving at link $l$ in slot $t$ that are independently distributed over links and identically distributed over time with mean $\lambda_l$, and $A_l[t] \leq A_{\max}$ for some $A_{\max} < \infty$. Each link has a maximum allowable drop rate $\rho_l \lambda_l$, where $\rho_l \in (0, 1)$ is the maximum fraction of packets that can be dropped at link $l$. For example, $\rho_l = 0.1$ means that at most $10\%$ of packets can be dropped at link $l$ on average. Under above setup, we define our stochastic control problem (SCP) as follows:

*Definition 1:* (SCP)

$$\underset{\{S[t]\}_{t \geq 1}}{\text{Maximize}} \quad 1 \tag{1}$$

$$\text{Subject to} \quad S_l[t]C_l[t] \leq A_l[t], \forall l, \forall t \geq 1 \tag{2}$$

$$\overline{\lambda_l}(1 - \rho_l) \leq \underline{\mu_l}, \forall l \tag{3}$$

$$\sum_l S_l[t] \leq 1 \tag{4}$$

$$S_l[t] \in \{0, 1\}, \forall l, \forall t \geq 1 \tag{5}$$

where

$$\overline{\lambda_l} = \limsup_{T \to \infty} \frac{1}{T} \sum_{t=1}^{T} \mathbb{E}[A_l[t]] \tag{6}$$

$$\underline{\mu_l} = \liminf_{T \to \infty} \frac{1}{T} \sum_{t=1}^{T} \mathbb{E}[S_l[t]C_l[t]] \tag{7}$$

In the above maximization problem: (2) indicates that the number of served packets cannot be greater than the number of arrivals for each slot; (3) indicates that the provided average service rates satisfy the drop rate requirements of the real-time traffic; (4) indicates that at most one link can be served at each slot $t$.

Normally, it is difficult to solve SCP directly. Instead, we use the technique in [11] to introduce a virtual queue $X_l[t]$ for each link $l$ to track the number of dropped packets at slot $t$. Specifically, the number of packets arriving at virtual queue $l$ at the end of slot $t$ is denoted as $R_l[t]$, which is equal to $A_l[t] - \min\{S_l[t]C_l[t], A_l[t]\}$. We use $I_l[t]$ to denote the service for virtual queue $l$ at the end of the slot $t$ with mean $\rho_l \lambda_l$, and $I_l[t] \leq I_{\max}$ for some $I_{\max} < \infty$. Further, we let $U_l[t]$ denote the unused service for queue $l$ at the end of slot $t$, which is upper-bounded by $I_{\max}$. Then, the evolution of virtual queue is as follows:

$$X_l[t + 1] = X_l[t] + R_l[t] - I_l[t] + U_l[t], \quad l = 1, \cdots, N.$$

In the rest of the paper, we consider the class of stationary policies $\mathcal{G}$ that select $\mathbf{S}[t]$ as a function of $(\mathbf{X}[t], \mathbf{A}[t], \mathbf{C}[t])$, which, then, forms a Markov Chain. If this Markov Chain is positive recurrent, then the average drop rate will meet the required constraint automatically (see [1]). Accordingly, we call an algorithm *optimal* if it can make this Markov Chain positive recurrent for any arrival rate vector within the maximal satisfiable region that we will characterize in the next section.

## III. FCMSA ALGORITHM FOR THROUGHPUT OPTIMALITY

In this section, we first study the maximal satisfiable region given the drop rate and channel statistics. Then, we propose an optimal FCSMA algorithm.

### A. Maximal Satisfiable Region

Consider the class $\mathcal{G}$ of stationary policies that base on their scheduling decision on the observed vector $(\mathbf{X}[t], \mathbf{A}[t], \mathbf{C}[t])$ at slot $t$. The next lemma establishes a condition that is necessary for stabilizing the system.

*Lemma 1:* If there is a policy $G_0 \in \mathcal{G}$ that can stabilize the virtual queue $\mathbf{X}[t]$, then there exist non-negative numbers $\alpha(\mathbf{a}, \mathbf{c}; \mathbf{s})$ such that

$$\sum_{\mathbf{s} \in \mathcal{S}} \alpha(\mathbf{a}, \mathbf{c}; \mathbf{s}) = 1 \tag{8}$$

$$\sum_{\mathbf{a}} P_{\mathbf{A}}(\mathbf{a}) \sum_{\mathbf{c}} P_{\mathbf{C}}(\mathbf{c}) \sum_{\mathbf{s} \in \mathcal{S}} \alpha(\mathbf{a}, \mathbf{c}; \mathbf{s}) \min\{\mathbf{s} \circ \mathbf{c}, \mathbf{a}\} > \lambda \circ (1 - \rho) \tag{9}$$

where $(\mathbf{A} \circ \mathbf{B})_i = A_i B_i$ denotes Hadamard product, $P_{\mathbf{A}}(\mathbf{a}) = P(\mathbf{A}[t] = \mathbf{a})$ and $P_{\mathbf{C}}(\mathbf{c}) = P(\mathbf{C}[t] = \mathbf{c})$.

The proof is almost the same as [15] and hence is omitted here. Note that the left hand side of inequality (9) is the total average service provided for each link during one time slot; while $\lambda \circ (1 - \rho)$ is the total average amount of data packets at each link that need to be served within one slot. Thus, to the meet the constraint of drop rate, (9) should be satisfied. We define maximal satisfiable region $\Lambda(\rho)$ as follows:

$$\Lambda(\rho) = \{\mathbf{A} : \exists \alpha(\mathbf{a}, \mathbf{c}; \mathbf{s}) \geq 0, \text{such that both (8) and (9) satisfy}\}$$

## B. FCSMA algorithm

Before we present and analyze our proposed FCSMA algorithm, we define a set of functions (also see [8]) that allows some flexibility in the design and implementation of the algorithm.

$\mathcal{F} :=$ set of non-negative, nondecreasing and differentiable functions $f(\cdot) : \mathbb{R}_+ \to \mathbb{R}_+$ with $\lim_{x \to \infty} f(x) = \infty$.

$$\mathcal{B} := \{ f \in \mathcal{F} : \lim_{x \to \infty} \frac{f(x+a)}{f(x)} = 1, \text{ for any } a \in \mathbb{R} \}.$$

The examples of functions that are in class $\mathcal{B}$ are $f(x) = (\log x)^\alpha$, $f(x) = x^\alpha$ ($\alpha > 0$) or $f(x) = e^{\sqrt{x}}$. Note that the exponential function $f(x) = e^x$ is not in class $\mathcal{B}$.

*Definition 2 (FCSMA Algorithm):* At the beginning of each time slot $t$, each link $l$ independently generates an exponentially distributed random variable with mean $f(X_l[t])^{-\min(C_l[t], A_l[t])}$, and starts transmitting after this random duration unless it senses another transmission before. The link that grabs the channel transmits its packets[1] until the end of the slot.

It is easy to show that the convergence time of FCMSA is $\frac{1}{\sum_{j=1}^N H_j}$ and the probability that link $l$ successfully grabs the channel is $\frac{H_l}{\sum_{j=1}^N H_j}$. If we can choose $\mathbf{H} = (H_l)_{l=1}^N$ large enough, then the convergence time of FCSMA can be arbitrarily small. Follows, we consider FCSMA with $H_l = f(X_l[t])^{\min\{C_l[t], A_l[t]\}}$ for link $l$. The fraction of serving the link $l$ is:

$$\pi_l = \frac{f(X_l[t])^{\min\{C_l[t], A_l[t]\}}}{Z} \left(1 - \frac{1}{Z}\right) \quad (10)$$

where $Z = \sum_{j=1}^N f(X_j[t])^{\min\{C_j[t], A_j[t]\}}$. Let $W^*[t] = \max_l \log f(X_l[t]) \min\{C_l[t], A_l[t]\}$. The following lemma establishes the fact that FCSMA policy picks a link with the weight close to maximum weight with high probability when the maximum weight $W^*[t]$ is large enough.

*Lemma 2:* Given $\epsilon > 0$ and $\zeta > 0$, $\exists \overline{W} < \infty$, such that if $W^*[t] > \overline{W}$, then FCSMA policy picks a link $k$ satisfying

$$P\{W_k[t] \geq (1 - \epsilon)W^*[t]\} \geq 1 - \zeta$$

which also implies

$$\mathbb{E}[W_k[t] 1_{\{W^*[t] \geq W\}} | A[t], C[t], X[t]]$$
$$\geq (1 - \epsilon)(1 - \zeta)W^*[t] 1_{\{W^*[t] \geq W\}} \quad (11)$$

where $W_k[t] = \log f(X_k[t]) \min\{C_k[t], A_k[t]\}$.

*Proof:* Define

$$\mathcal{X} = \{ l : \log f(X_l[t]) \min\{C_l[t], Q_l[t]\} < (1 - \epsilon)W^*[t] \}$$

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[1]If there are no packets awaiting in the link $l$, it transmits a dummy packet to occupy the channel.

Then,

$$\pi(\mathcal{X}) := \sum_{l \in \mathcal{X}} \pi_l$$
$$\leq \sum_{l \in \mathcal{X}} \frac{\exp(\log f(X_l[t]) \min\{C_l[t], Q_l[t]\})}{\sum_{j=1}^n \exp(\log f(X_j[t]) \min\{C_j[t], Q_j[t]\})}$$
$$< \frac{|\mathcal{X}| \exp((1 - \epsilon)W^*[t])}{\sum_{j=1}^n \exp(\log f(X_j[t]) \min\{C_j[t], Q_j[t]\})}$$
$$\leq \frac{N \exp((1 - \epsilon)W^*[t])}{\exp(W^*[t])}$$
$$= \frac{N}{\exp(\epsilon W^*[t])} \quad (12)$$

The first inequality in (12) follows the fact that $1 - \frac{1}{Z} \leq 1$. Thus, $\exists \overline{W} < \infty$ such that $W^*[t] > \overline{W}$ implies $\pi(\mathcal{X}) < \delta$. ∎

Since at most one link can be activated at each slot in single-hop network topologies, we can also write $W_k[t] = \sum_{l=1}^N W_l^F[t]$, where $W_l^F[t] = \log f(X_l[t]) \min\{C_l[t]S_l^F[t], A_l[t]\}$ and $\mathbf{S}^F[t]$ denotes the schedule chosen by FCSMA with $S_k^F[t] = 1$. In the rest of the paper, we also write $W^*[t] = \sum_{l=1}^N W_l^*[t]$, where $W_l^*[t] = \log f(X_l[t]) \min\{C_l[t]S_l^*[t], A_l[t]\}$ and $\mathbf{S}^*[t] = \arg\max_{\mathbf{s} \in \mathcal{S}} \sum_{l=1}^N W_l^*[t]$. Under certain conditions for the function $f$, we can establish the throughput-optimality of FCSMA algorithm.

*Theorem 1:* FCSMA with $R_l = f(X_l[t])^{\min\{C_l[t], A_l[t]\}}$ for each link $l$ at every time slot $t$ is optimal when $\log f \in \mathcal{B}$ and $f(0) \geq 1$.

*Proof:* Let $g(x) = \log f(x)$. Consider the Lyapunov function $V(\mathbf{X}) := \sum_{l=1}^N h(X_l)$, where $h'(x) = g(x)$. Then

$$\Delta V := \mathbb{E}[V(\mathbf{X}[t+1]) - V(\mathbf{X}[t]) | \mathbf{X}[t] = \mathbf{X}]$$
$$= \sum_{l=1}^N \mathbb{E}[(h(X_l[t+1]) - h(X_l[t])) | \mathbf{X}[t] = \mathbf{X}]$$

By the mean-value theorem, we have $h(X_l[t+1]) - h(X_l[t]) = g(X_l')(X_l[t+1] - X_l[t]) = g(X_l')(R_l[t] - I_l[t] + U_l[t])$, where $X_l'$ lies between $X_l[t]$ and $X_l[t+1]$. Hence, we get

$$\Delta V = \sum_{l=1}^N \mathbb{E}[g(X_l')(R_l[t] - I_l[t] + U_l[t]) | \mathbf{X}[t] = \mathbf{X}]$$
$$= \underbrace{\sum_{l=1}^N \mathbb{E}[g(X_l')U_l[t] | \mathbf{X}[t] = \mathbf{X}]}_{=: \Delta V_1}$$
$$+ \underbrace{\sum_{l=1}^N \mathbb{E}[g(X_l')(R_l[t] - I_l[t]) | \mathbf{X}[t] = \mathbf{X}]}_{=: \Delta V_2}$$

For $\Delta V_1$, if $X_l[t] = X_l \geq I_{\max}$, then $U_l[t] = 0$. If $X_l[t] = X_l < I_{\max}$, then $U_l[t] \leq I_{\max}$. But in this case, $X_l[t+1] \leq (I_{\max} + A_{\max})$ (since $R_l[t] \leq A_{\max}$). Hence, $g(X_l') \leq g(I_{\max} +$

$A_{\max}) < \infty$. Thus,

$$\Delta V_1 = \sum_{l=1}^{N} \mathbb{E}\left[g(R_l)U_l[t]\mathbf{1}_{\{X_l < I_{\max}\}}|\mathbf{X}[t] = \mathbf{X}\right]$$
$$\leq N I_{\max} g(I_{\max} + A_{\max}) \tag{13}$$

where $\mathbf{1}_{\{\cdot\}}$ is the indicator function.

Next, let's focus on $\Delta V_2$. We know that $g(X_l') = g(X_l[t] + a_l)$ ($|a_l| \leq A_{\max}$). According to the definition of function $g \in \mathcal{B}$, given $\beta > 0$, there exists $M > 0$, such that for any $X_l[t] = X_l > M$, we have $\left|\frac{g(X_l')}{g(X_l)} - 1\right| < \beta$, that is,

$$(1 - \beta)g(X_l) < g(X_l') < (1 + \beta)g(X_l) \tag{14}$$

Thus, we have

$$g(X_l')(R_l[t] - I_l[t])$$
$$= g(X_l')\left[(R_l[t] - I_l[t])_+ - (R_l[t] - I_l[t])_-\right]$$
$$< (1 + \beta)g(X_l)(R_l[t] - I_l[t])_+$$
$$\quad - (1 - \beta)g(X_l)(R_l[t] - I_l[t])_-$$
$$= g(X_l)(R_l[t] - I_l[t]) + \beta g(X_l)|R_l[t] - I_l[t]|$$
$$\leq g(X_l)(R_l[t] - I_l[t]) + \beta A_{\max} g(X_l) \tag{15}$$

where $(x)_+ = \max\{x, 0\}$, $(x)_- = -\min\{x, 0\}$ and $|R_l[t] - I_l[t]| \leq |A_l[t]| \leq A_{\max}$. Thus, we divide $\Delta V_2$ into two parts:

$$\Delta V_2 = \underbrace{\sum_{l=1}^{N} \mathbb{E}\left[g(X_l')(R_l[t] - I_l[t])\mathbf{1}_{\{X_l > M\}}|\mathbf{X}[k] = \mathbf{X}\right]}_{=:\Delta V_3}$$
$$+ \underbrace{\sum_{l=1}^{N} \mathbb{E}\left[g(X_l')(R_l[t] - I_l[t])\mathbf{1}_{\{X_l \leq M\}}|\mathbf{X}[t] = \mathbf{X}\right]}_{=:\Delta V_4}$$

For $\Delta V_3$, by using (15), we have

$$\Delta V_3 \leq \sum_{l=1}^{N} \mathbb{E}\left[g(X_l)(R_l[t] - I_l[t])\mathbf{1}_{\{X_l > M\}}|\mathbf{X}[t] = \mathbf{X}\right]$$
$$+ \sum_{l=1}^{N} \beta A_{\max} g(X_l)\mathbf{1}_{\{X_l > M\}}$$
$$= \underbrace{\sum_{l=1}^{N} \mathbb{E}[g(X_l)(A_l[t] - I_l[t])\mathbf{1}_{\{X_l > M\}}|\mathbf{X}[t] = \mathbf{X}]}_{=:L_1}$$
$$\underbrace{- \mathbb{E}[\sum_{l=1}^{N} W_l^F[t]1_{\{X_l > M\}}|\mathbf{X}[t]]}_{=:L_2} + \sum_{l=1}^{N} \beta A_{\max} g(X_l)\mathbf{1}_{\{X_l > M\}}$$

Next, let's focus on $L_1$. By Lemma 1, there exist non-negative numbers $\alpha(a, c; s)$ satisfying (8) and for a $\delta > 0$ small enough,

we have

$$\sum_{\mathbf{a}} P_{\mathbf{A}}(\mathbf{a}) \sum_{\mathbf{c}} P_{\mathbf{C}}(\mathbf{c}) \sum_{\mathbf{s} \in \mathcal{S}} \alpha(\mathbf{a}, \mathbf{c}; \mathbf{s}) \min\{s_l c_l, a_l\}$$
$$\geq \lambda_l(1 - \rho_l) + \delta \tag{16}$$

Let $W_l = g(X_l) \min\{s_l c_l, a_l\}$. By using (16), we have

$$L_1 = \sum_{l=1}^{N} g(X_l)\lambda_l(1 - \rho_l)1_{\{X_l > M\}}$$

$$\leq \sum_{\mathbf{a}} P_{\mathbf{A}}(\mathbf{a}) \sum_{\mathbf{c}} P_{\mathbf{C}}(\mathbf{c}) \sum_{\mathbf{s} \in \mathcal{S}} \alpha(\mathbf{a}, \mathbf{c}; \mathbf{s}) \sum_{l=1}^{N} W_l 1_{\{X_l > M\}}$$
$$- \delta \sum_{l=1}^{N} g(X_l)1_{\{X_l > M\}}$$

$$= \sum_{\mathbf{a}} P_{\mathbf{A}}(\mathbf{a}) \sum_{\mathbf{c}} P_{\mathbf{C}}(\mathbf{c}) \sum_{\mathbf{s} \in \mathcal{S}} \alpha(\mathbf{a}, \mathbf{c}; \mathbf{s}) \sum_{l=1}^{N} W_l 1_{\{X_l > M, W^*[t] > \overline{W}\}}$$
$$+ \sum_{\mathbf{a}} P_{\mathbf{A}}(\mathbf{a}) \sum_{\mathbf{c}} P_{\mathbf{C}}(\mathbf{c}) \sum_{\mathbf{s} \in \mathcal{S}} \alpha(\mathbf{a}, \mathbf{c}; \mathbf{s}) \sum_{l=1}^{N} W_l 1_{\{X_l > M, W^*[t] \leq \overline{W}\}}$$
$$- \delta \sum_{l=1}^{N} g(X_l)1_{\{X_l > M\}}$$

$$\leq \sum_{\mathbf{a}} P_{\mathbf{A}}(\mathbf{a}) \sum_{\mathbf{c}} P_{\mathbf{C}}(\mathbf{c}) \sum_{\mathbf{s} \in \mathcal{S}} \alpha(\mathbf{a}, \mathbf{c}; \mathbf{s}) \sum_{l=1}^{N} W_l 1_{\{X_l > M, W^*[t] > \overline{W}\}}$$
$$+ \overline{W} - \delta \sum_{l=1}^{N} g(X_l)1_{\{X_l > M\}} \tag{17}$$

Next, let's consider $L_2$. Since

$$(1 - \epsilon)(1 - \zeta)\mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{X_l > M, W^*[t] > \overline{W}\}}|\mathbf{X}[t] = \mathbf{X}]$$

$$\leq (1 - \epsilon)(1 - \zeta)\mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{W^*[t] > \overline{W}\}}|\mathbf{X}[t] = \mathbf{X}]$$

$$\leq \mathbb{E}[\sum_{l=1}^{N} W_l^F[t]1_{\{W^*[t] > \overline{W}\}}|\mathbf{X}[t] = \mathbf{X}]\text{(by Lemma 2)}$$

$$= \mathbb{E}[\sum_{l=1}^{N} W_l^F[t]1_{\{X_l > M, W^*[t] > \overline{W}\}}|\mathbf{X}[t] = \mathbf{X}]$$
$$+ \mathbb{E}[\sum_{l=1}^{N} W_l^F[t]1_{\{X_l \leq M, W^*[t] > \overline{W}\}}|\mathbf{X}[t] = \mathbf{X}]$$

$$\leq \mathbb{E}[\sum_{l=1}^{N} W_l^F[t]1_{\{X_l > M, W^*[t] > \overline{W}\}}|\mathbf{X}[t] = \mathbf{X}] + N A_{\max} g(M)$$

$L_2$ becomes

$$L_2 \geq \mathbb{E}[\sum_{l=1}^{N} W_l^F[t]1_{\{X_l>M,W^*[t]>\overline{W}\}}|\mathbf{X}[t]]$$

$$\geq (1-\epsilon)(1-\zeta)\mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{X_l>M,W^*[t]>\overline{W}\}}|\mathbf{X}[t]]$$

$$- NA_{\max}g(M)$$

Thus, by using (17) and (18), $\Delta V_3$ becomes

$$\Delta V_3$$

$$\leq \sum_{\mathbf{a}} P_A(\mathbf{a}) \sum_{\mathbf{c}} P_C(\mathbf{c}) \sum_{\mathbf{s}\in\mathcal{S}} \alpha(\mathbf{a},\mathbf{c};\mathbf{s}) \sum_{l=1}^{N} W_l 1_{\{X_l>M,W^*[t]>\overline{W}\}}$$

$$- \mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{X_l>M,W^*[t]>\overline{W}\}}|\mathbf{X}[t]]$$

$$+ (\epsilon+\zeta-\epsilon\zeta)\mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{X_l>M,W^*[t]>\overline{W}\}}|\mathbf{X}[t]]$$

$$+ \overline{W} + NA_{\max}g(M) - \delta\sum_{l=1}^{N} g(X_l)1_{\{X_l>M\}}$$

$$+ \beta A_{\max} \sum_{l=1}^{N} g(X_l)1_{\{X_l>M\}} \tag{18}$$

Since

$$\sum_{\mathbf{a}} P_A(\mathbf{a}) \sum_{\mathbf{c}} P_C(\mathbf{c}) \sum_{\mathbf{s}\in\mathcal{S}} \alpha(\mathbf{a},\mathbf{c};\mathbf{s}) \sum_{l=1}^{N} W_l$$

$$- \mathbb{E}[\sum_{l=1}^{N} W_l^*[t]|\mathbf{X}[t]=\mathbf{X}]$$

$$= \sum_{\mathbf{a}} P_A(\mathbf{a}) \sum_{\mathbf{c}} P_C(\mathbf{c}) \sum_{\mathbf{s}\in\mathcal{S}} \alpha(\mathbf{a},\mathbf{c};\mathbf{s}) \sum_{l=1}^{N} W_l$$

$$- \sum_{\mathbf{a}} P_A(\mathbf{a}) \sum_{\mathbf{c}} P_C(\mathbf{c}) \sum_{\mathbf{s}\in\mathcal{S}} \alpha(\mathbf{a},\mathbf{c};\mathbf{s}) \sum_{l=1}^{N} W_l^* \leq 0 \tag{19}$$

Thus, we have

$$\sum_{\mathbf{a}} P_A(\mathbf{a}) \sum_{\mathbf{c}} P_C(\mathbf{c}) \sum_{\mathbf{s}\in\mathcal{S}} \alpha(\mathbf{a},\mathbf{c};\mathbf{s}) \sum_{l=1}^{N} W_l 1_{\{X_l>M,W^*[t]>\overline{W}\}}$$

$$\leq \sum_{\mathbf{a}} P_A(\mathbf{a}) \sum_{\mathbf{c}} P_C(\mathbf{c}) \sum_{\mathbf{s}\in\mathcal{S}} \alpha(\mathbf{a},\mathbf{c};\mathbf{s}) \sum_{l=1}^{N} W_l$$

$$\leq \mathbb{E}[\sum_{l=1}^{N} W_l^*[t]|\mathbf{X}[t]=\mathbf{X}] \text{(By using (19))}$$

$$= \mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{X_l>M\}}|\mathbf{X}[t]] + \mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{X_l\leq M\}}|\mathbf{X}[t]]$$

$$\leq \mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{X_l>M,W^*[t]>\overline{W}\}}|\mathbf{X}[t]=\mathbf{X}]$$

$$+ \mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{X_l>M,W^*[t]\leq\overline{W}\}}|\mathbf{X}[t]=\mathbf{X}] + NA_{\max}g(M)$$

$$\leq \mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{X_l>M,W^*[t]>\overline{W}\}}|\mathbf{X}[t]] + \overline{W} + NA_{\max}g(M) \tag{20}$$

In addition, we have

$$\mathbb{E}[\sum_{l=1}^{N} W_l^*[t]1_{\{X_l>M,W^*[t]>\overline{W}\}}|X[t]=X]$$

$$\leq \mathbb{E}[\sum_{l=1}^{N} W_l^*[t]|X[t]=X]$$

$$\leq A_{\max} \sum_{l=1}^{N} g(X_l)$$

$$= A_{\max} \sum_{l=1}^{N} g(X_l)1_{\{X_l>M\}} + A_{\max} \sum_{l=1}^{N} g(X_l)1_{\{X_l\leq M\}}$$

$$\leq A_{\max} \sum_{l=1}^{N} g(X_l)1_{\{X_l>M\}} + NA_{\max}g(M) \tag{21}$$

then, by using (20) and (21), we have

$$\Delta V_3 \leq -\gamma \sum_{l=1}^{N} g(X_l)1_{\{X_l>M\}} + D_1 \tag{22}$$

where $D_1 = 2\overline{W} + (2+\epsilon+\zeta-\epsilon\zeta)NA_{\max}g(M)$ and $\gamma = \delta - \beta A_{\max} - A_{\max}(\epsilon+\zeta-\epsilon\zeta)$. We can choose $\beta,\epsilon,\zeta$ small enough such that $\gamma > 0$.

For $\Delta V_4$, we have

$$\Delta V_4 \leq \sum_{l=1}^{N} \mathbb{E}\left[g(X_l')R_l[t]|\mathbf{X}[t]=\mathbf{X}\right]\mathbf{1}_{\{X_l\leq M\}}$$

$$\leq \sum_{l=1}^{N} \mathbb{E}\left[g(X_l')A_l[t]|\mathbf{X}[t]=\mathbf{X}\right]\mathbf{1}_{\{X_l\leq M\}}$$

$$\leq NA_{\max}g(M+A_{\max})$$

Thus, we get

$$\Delta V < -\gamma \sum_{l=1}^{N} g(X_l)\mathbf{1}_{\{X_l > M\}} + D$$

$$\leq -\gamma \sum_{l=1}^{N} g(X_l) + E \tag{23}$$

where $D := NI_{\max}g(I_{\max} + A_{\max}) + D_1 + NA_{\max}g(M + A_{\max}) < \infty$ and $E := D + N\gamma g(M)$. Hence, by the Lyapunov Drift theorem [11], we have $\limsup_{T\to\infty} \frac{1}{T}\sum_{t=0}^{T-1}\sum_{l=1}^{N} \mathbb{E}[g(X_l[t])] \leq \frac{E}{\gamma} < \infty$, which implies stability-in-the mean and thus the Markov Chain is positive recurrent [10]. ∎

## IV. SIMULATION RESULTS

In this section, we perform simulations to validate the throughput-optimality of the proposed FCSMA policy with deadline constraint 1 time slot in both fading and non-fading channels. In the simulation, there are $N = 10$ links. All links require that the maximum fraction of dropping packets cannot exceed $\rho = 0.2$. The number of arrivals in each slot follows Bernoulli distribution. For the simulations of a fading channel, all links suffer from the ON-OFF channel fading independently with probability $p = 0.9$ that the channel is available in each time slot. Under this setup, we can use the same technique in paper [16] to get the capacity region: $\Gamma = \{\lambda : N(1-\rho)\lambda < 1 - (1-p\lambda)^N\}$. Through numerical calculation, we can get $\lambda < 0.051$ in non-fading channel and $\lambda < 0.03$ in fading channel. We compare FCSMA with $H_l = \exp(X_l[t]\min\{C_l[t], A_l[t]\})$ with discrete time version of the classical CSMA algorithm with the weight [2] $X_l[t]\min\{C_l[t], A_l[t]\}$ [12]. To that end, we divide each time slot into $M$ mini-slots. In FCSMA policy, if the link contends for the channel successfully, it will occupy that channel in the rest of time slot; while in classical CSMA policy, each link contends for the channel and transmit the data in 1 mini-slot. Here, we don't consider the overhead that the classical CSMA policy needs to contends for the channel.

From Figure 1 and 2, we can observe that the average virtual queue length grows very fast under the classical CSMA policy with $M = 1$ while the average queue length of FCSMA always keeps in low level. The reason for the poor performance of classical CSMA scheme in deadline-constrained scheduling application is that the underlying Markov chain is controlled by the arrival process. If the running time of CSMA policy has the same time scale with the deadline of the packet, this Markov chain cannot converge to the steady state. However, FCMSA policy can quickly lock into one state and exhibits good performance, which is shown to be throughput-optimal if we carefully choose the parameters. In addition, as $M$ increases, the performance of classical CSMA improves. The reason is that the underlying Markov chain has enough time to

converge to the steady state and thus yields better performance. Furthermore, we can see that FCSMA policy has almost the same performance as that in steady state. Recall that FCSMA policy waits for a random time before accessing the channel, this random time can be arbitrarily small when the number of links increases and the virtual queue length is high.
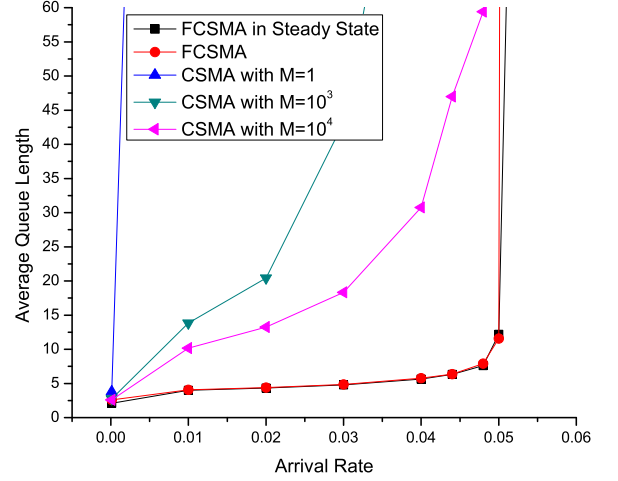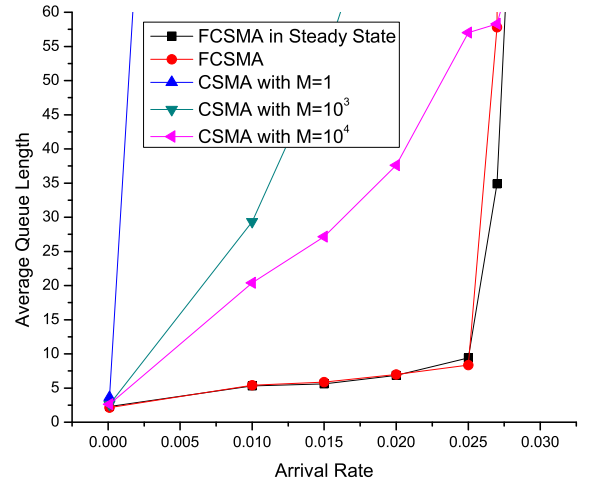


Fig. 1.    Non-fading channel



Fig. 2.    Fading channel

## V. CONCLUSIONS

In this paper, we first characterized the satisfiable rate region given the drop rate and channel statistics and then proposed an optimal distributed FCSMA policy for scheduling real-time traffic over fading channel. We validated the performance of FCSMA policy by comparing it with existing CSMA policies

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[2]In our setup, classical CSMA algorithm with the weight $\log\log(X_l[t]\min\{C_l[t], A_l[t]\} + e)$ has much worse performance than that with $X_l[t]\min\{C_l[t], A_l[t]\}$.

in simulations. We assumed that the deadline of a packet and the fading of channel have the same time scale, which is not always the case in reality. We will relax this assumption in our future work.

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