Project Assignment #6 DUE: Friday May 2nd

In this assignment you will be writing *yet* another alternative architecture for the 8 bit ALU. The shell for this project step is in pr_step6.vhdl. In this architecture you will be using a package and modifying the ENTITY of the 8 bit ALU to use a symbolic name for the operation rather than the P, K, and R binary values. Also, the procedures are moved from being declared in the process to the package. You will need to add a "USE" statement to the Entity to make the package procedures visible.

The ENITY will have Pctl, Kctl, and Rctl replaced by alu_op (This is why the declaration is moved to the package):

Modify your ARCHITECTURE from step 5 such that the CASE statement uses alu_op to determine the operation to be performed as illustrated below.

- 1) First copy the file pr_step6.vhdl. Note that you will need a package. Enter the package declaration, package body, ALU ENTITY and ALU ARCHITECTURE as noted.
- 2) Move the procedures that you used for binary addition, 2's complement, and binary subtraction to the package. Remember that these are procedure bodies. You also need the procedure declaration in a package declarative design unit (Those items visible to other design units).

Note that this entity uses the type "operations" and must have access to the type declaration (you will need to make minor modifications to the testbench ARCHITECTURE in regards to the declaration for type operations). Also remember the usage and function the of the USE clause (re. Use Navabi as needed).

3) Compile and simulate your design.

4) Turn in:

- a) a copy of all VHDL code
- b) a listing showing the results of simulation
- c) a waveform of the complete simulation using Zoom->Full Size

Once again there is a .do file which lists the desired signals.

NOTE: If you are getting strange results during simulation that don't seem to make sense, add signals to your architecture(s) so that you can see what is going on. Then use structure to descend the hierarchy and add these signals to the waveform.